Trying Something New (In-Class Challenge)

Being open to new ideas and new perspectives is a key component of the English First Peoples curriculum. Being responsible for your own learning is also a key element of your education. This is a 2 day in-class mini-project. Day one (today) you will research and plan what new thing you want to learn. Day 2 is tomorrow when you will have the opportunity to actually work on the activity.

<u>Key goals</u>: 1) Independent motivation 2) Independent organization and time management 3) Continued development of self-awareness (what are your interests, strengths and weaknesses

Overall expectations for the assignment:

- 1. You write a short paragraph about why you want to try this new thing (why it interests you.)
- 2. You research what you will need to learn this new concept, skill, etc.
- 3. You work on the skill, try the idea etc. tomorrow.
- 4. You document the process (take photos or video)
- 5. You write up your experiences (successes and frustrations)
- 6. You share your experience with the rest of the class in a format you are comfortable with. (Video or live presentation or...).

Potential Ideas:

- Learn a new skill (language, dance move, sports skill, food to cook, song to play, tech skill etc.)
- Experience something different: a new genre of music, a new movie genre
- Create something: A video game, an original song, a story, a video
- Start building something: A go-cart, a...
- Organize something: A rally, a bulletin to share information.
- Start something: Begin a larger challenge that will take longer than just one class to complete (The first step is often the hardest)

You may work with a partner. <u>Both partners are responsible for writing up the experience and documenting it individually</u>. (You may present together).